

An ecological investigation of effect of noise on neural tracking and speech perception in a Virtual Classroom

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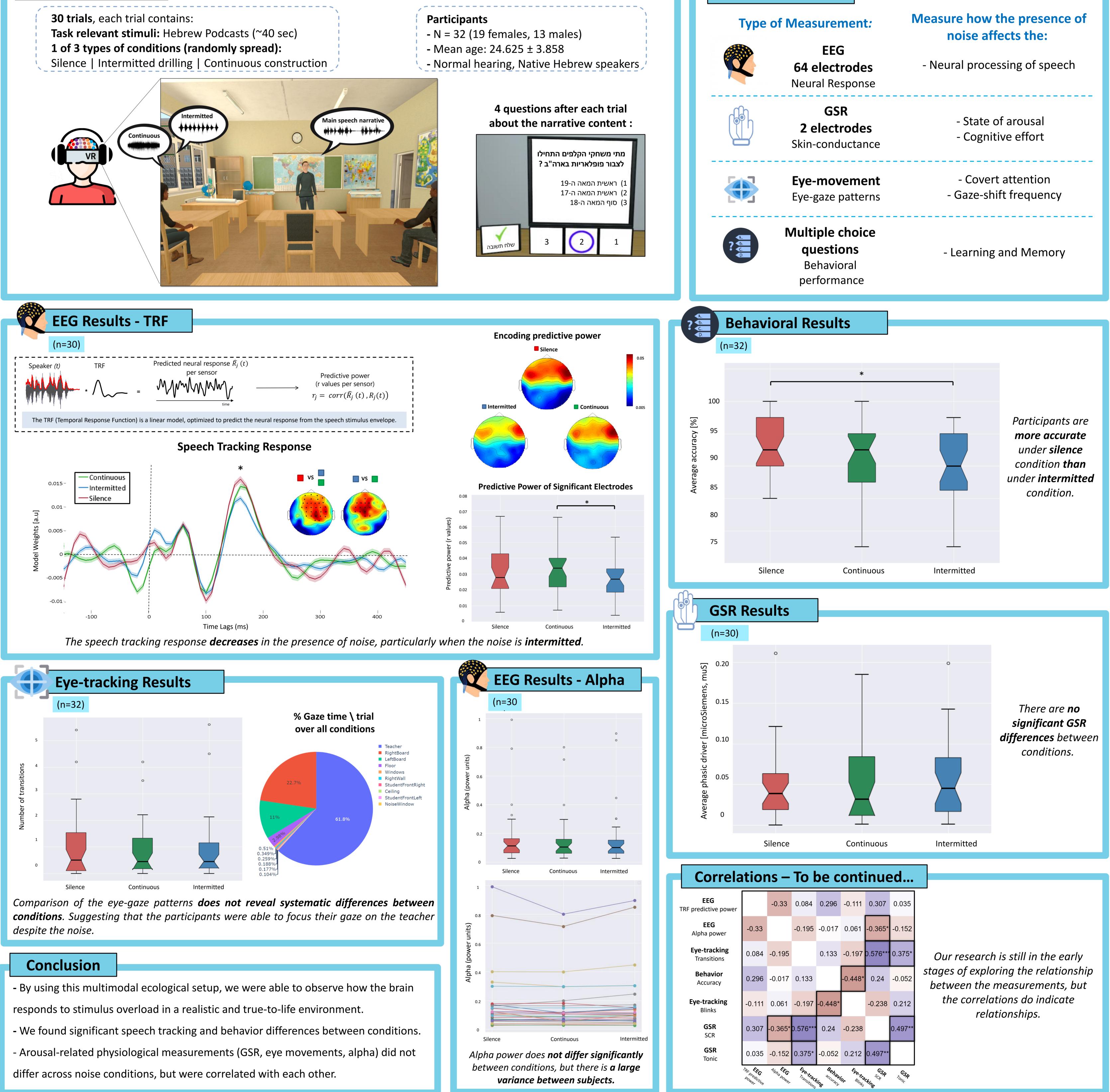
Background

- Speech comprehension is a fundamental ability in learning and encoding new information. However, in real-life situations, natural speech is often accompanied by irrelevant background noises which need to be ignored.
- While most research to date used artificial stimuli and designs, the goal of our study is to mediate between lab conditions and real-life experience.
- We study the effects of two different types of noise, Continuous vs. Intermitted, on speech perception in an environment that simulates real-life condition: A Virtual Reality Classroom.

	Нур	othesis						
VS			Both intermitted and continuous noise have detrimental effects on speech processing.					
VS	****		ted noise has "noiseless gaps" that give the listeners the of fill in the portions of speech that were masked by the noise.					
			c nature of continuous noise makes it less disruptive to speech cessing, since the system habituates to it over time.					

Experimental design

Mesurements



Average	Silence									
				Continuous				Intermitted		
Correla	ntior	าร —	To l	pe c	ont	inue	ed			
EEG TRF predictive power		-0.33	0.084	0.296	-0.111	0.307	0.035	Our research is still in the ea		
EEG Alpha power	-0.33		-0.195	-0.017	0.061	-0.365*	-0.152			
Eye-tracking Transitions	0.084	-0.195		0.133	-0.197	0.576**'	0.375*			
Behavior Accuracy	0.296	-0.017	0.133		-0.448*	0.24	-0.052	stages of exploring the relation between the measurements, l		
Eye-tracking Blinks	-0.111	0.061	-0.197	-0.448*		-0.238	0.212	the correlations do indico relationships.		
GSR SCR	0.307	-0.365*	0.576***	0.24	-0.238		0.497**			
GSR Tonic	0.035		0.375*	-0.052		0.497**				
	PRF Dredictive	Alpha Power	Fye track	Behavi	ior Blinks	GSR SCA	ronic			